

Calamus Court Challenge Rules 2018

Girls and Boys Junior High Divisions

These divisions will play two 14 minute halves with a running clock except for the final 2 minutes of each half and during free throws and time outs. *Note: No pressing or full court pressure allowed with a 15-point lead.*

Girls and Boys 4th, 5th and 6th Grade Divisions

These divisions will play two 14 minute halves with a running clock except for the final 2 minutes of each half and during free throws and time outs. *Note: No pressing or full court pressure allowed except the last minute of the game.*

4th GRADE DIVISION WILL SHOOT FREETHROWS 4 FEET CLOSER TO HOOP ON TAPED LINE!!

Players

Players should compete in their grade classification. Exception, younger players may participate in an older division. **Players younger than 3rd grade will NOT be allowed to participate in the tournament.** This is to ensure the safety of our athletes. Players may participate in only one division in the tournament. Evidence of proper eligibility is the coach's responsibility.

Teams

On game day, teams should arrive at least 30 minutes prior to your game and be ready to play at the conclusion of the previous game. A maximum of two bench coaches will be allowed. No changes in team rosters will be allowed after your first game. Each team is asked to provide a scorekeeper for their team. Each team will be allowed **2 timeouts per half with no carryovers**. Jerseys should be numbered preferably on both the front and back.

Games

Allowance will be made for a warm-up period prior to the game and a 4 minute half-time. **The first overtime will be 2 minutes in length. A second overtime will be sudden death (the first team to score wins). Overtimes start with a jump. Only unused time outs from the second half will be allowed. No additional time outs will be awarded.**

Two officials will be provided for each game.

Decisions of the Tournament Director will be FINAL!!!

Coaches will remain seated while the clock is running with the following exceptions:

- To ask for a time out.
- React positively to an outstanding play
- Changing offensive or defensive alignments

NOTICE: Neither Burwell Jr.-Sr. High School, Burwell Elementary School, nor the Burwell Youth Boosters Club is responsible for accidents, injuries, or loss of personal belongings.